

2018 Here We Come: The POGs of TBF

The Mission of Tanglewood Bible Fellowship

is to glorify God by actively participating in the ongoing fulfillment of the Great Commission as a body of believers who collectively/individually serve our Savior, the Lord Jesus Christ and one another as a spiritual greenhouse such that by our interactions together we are catalyzed to grow and to reproduce spiritually

Purpose: Matthew 28:19-20

ONE Command (The WHAT)

Make Disciples (of Jesus-Not of Brad, James, Dale, Homer or Even Ron)

THREE Participles (of Means) Modifying the Command (The HOW)

- 1: By Going...with the Gospel (Salvation-Mark 16:15)
- 2: By Baptizing...Those Who Believe (Identification-1 Cor 1:14-17)
- 3: By Teaching...Believers in the L-Church (Sanctification-Heb 10:23-25)

Objectives: Ephesians 4:11-16

Believers Gather for Edification on the LORD's Day⁺ So When Scattered We Can Better Evangelize-Live/Share the Gospel (as Spiritual Salt/Light)

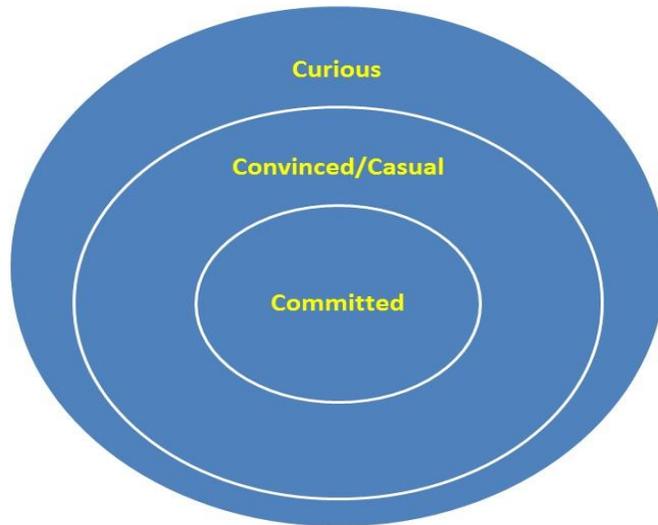
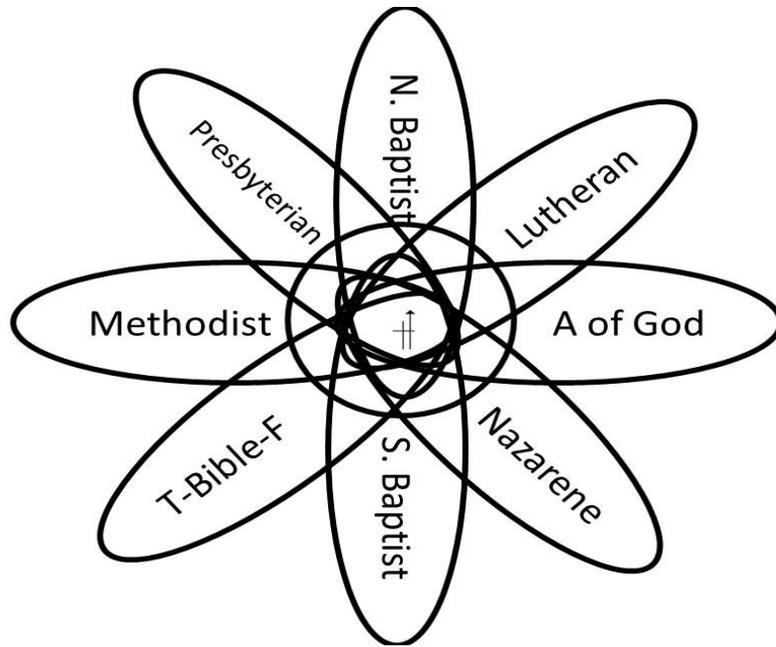
Goals/Functions: Acts 2:42/2:47

Acts 2:42

- 1: Bible Study: God Speaks to Us
- 2: Fellowship: We Commune w/Others
- 3: Worship: We Commune with God
- 4: Prayer(s): We Speak to God

Acts 2:47

- 5: Lifestyle Evangelism
We Speak to Others about God/Gospel



Let us hold fast the confession of our hope with perseverance...and stimulate one another to love and good deeds, not forsaking our assembling together as is the habit of some but encouraging one another and all the more as we see the day drawing near. Hebrews 10:23-25

If everybody else at TBF, were exactly like "me" in attitude, attendance, service, support and outreach, how strong would Team Tanglewood be?

For TBF to be its best each of us as the players on "Team Tanglewood" must plug into the life of our church above a casual level. As we begin a new year, let's reject the mindset of "religious consumers" and as Disciplined Disciples of Jesus commit to invest ourselves into the ministry of TBF to serve God and others with our prayer, our passion and our perseverance.